

# Urban Camping Pro

Wisdom from the City. In and out like a ghost.

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“Homelessness is not having a choice.” – Mark Horvath (Invisible People)

Urban Camping is fun.

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**Source** available at:

<https://harlanji.com/urban-camping-pro> or <https://github.com/harlanji/urban-camping-pro>

*This is a **table of contents preview**, 2021-08-02. It has been in progress as notes since late 2019 and in this form since early 2021. We'll keep updating it as possible, and accept contributions via. Instructions at the source web page above.*

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## Introduction

How would a professional camp in an urban environment? Camping is a general activity, which could be done out of necessity or by choice and include leisure and productive time alike. This guide is divided into Basics which requires no electricity, and Luxuries which expands upon the Basics with electricity and automated services. It is written for a moderate climate (35-75F);

Camping is great in San Francisco, where this guide was written mainly in a Civic with weekly editing. Dwelling in a vehicle is an excellent option in moderate places. With the proper facilities, the vehicle is comfortable for most of the day and can be left or parked in different places according to desires—sunshine, shade, views, privacy, etc. The local homeless population are in tents but their living situation is almost identical except for Moving.

Future guides may explore aspects such as Physics and Stealth in detail.

## Science & Law

This work is cross discipline. The processes and methods are informed by Computer Science, which explores the other areas in a generally depth-first fashion. Since it is open source and controversial, authors may be exposed to liabilities for developing knowledge in public via experimentation. The work itself should include proper defense for legitimate efforts, as the impact can be wide—Van Life is fun and by choice, but each month an increasing number of people are losing their homes and can benefit from this work, which amounts to a net gain to society—more readers, fewer piss bottles near trash cans. More understanding of the processes of the universe, easier reflection of the things it shows to the reader. (Eg. I never litter, but sometimes water bottles fly out of my bike drink holder... yesterday I bought smart water and lost it such, and then later saw smart water bottle on the ground somewhere new and of a smaller size... I recall this happening before, feeling like a trend... but then the whole download could just include the feeling of having done it before. If I sat for some minutes I feel I could pull the image of the bottle out).

## ***Physics***

Quantify processes

Establish bounds (global).

## ***Psychology, Sociology***

Behavior, incentives. (individual, groups).

Bad Apple vs. Bad Basket.

## ***Masow's***

Inform development and motivation

## ***Government public face***

Implement processes and draw glossary

## ***Corporate trainings***

Glossary. Behaviour. Expectations.

Inform operations. Eg. bathroom parasite.

## ***Computer Science***

Processes and methods.

Develop solutions to extend bounds in operations... "bend the physics". (of H).

## ***Game of Life***

Chosen ones. Monastic living elevates the mind.

Membership in the 0.0018%. (was: 0.0024%; 6 vs. 8 billion).

Incentives to distract.

Fail-safe routines. Eg. failure to pick up the phone.

## ***Legal publications***

Common for \_\_\_\_ discipline \_\_\_\_. (don't know what don't know).